



GREENWOOD GUN CLUB, INC.
2024 HP Regional and EIC Match Program
March 15, 16 and 17, 2024

Location: The Greenwood range has 15 firing points at the 200, 300, 600-yard lines. It is located approx. 50 miles south of Houston. Take TX Hwy. 288 south exit Hwy 35 proceed west about 3.8 miles to FM521 the proceed South 5.4 miles to CR 508 Turn left and proceed to end of road for the range.
Address: 550 County Rd 508, Brazoria, Tx 77422

Match Director: Royce Brown 979-373-8160 (cell) No Calls after 8:00 PM
highpower@greenwoodgunclub.org

Schedule	Team Match- 4 Man Team
Friday	7:30 Registration Closes
March 15	8:00 Firing Begins Course of fire 50RD Stage 1. 200 yd Slow Fire Offhand 10 shots Per team member with 2 sighters each- 27 minutes block time each pair. Stage 2. 200 yd Rapid Fire Sitting – 2 sighters + 10 shots for record 60 seconds per string. Stage 3. 300 yd Rapid Fire Prone – 2 sighters + 10 shots for record 70 seconds per string Stage 4. 600 yd Slow Fire Prone - 2 sighters + 20 shots for record 47 minutes block time each pair. Match 9 – Aggregate of stages 1-4 for All Team Members
Saturday	Regional Match Course (80 shots with sighters)
March 16	7:30 Registration Closes 8:00 Firing Begins Match 1. 200 yd Slow Fire Offhand – 2 Sighters +20 shots for record 22 minutes. Match 2. 200 yd Rapid Fire Sitting – 2 sighters + 2 ten- shot strings for record 60 seconds per string. Match 3. 300 yd Rapid Fire Prone – 2 sighters + 2 ten- shots strings for record 70 seconds per string. Match 4. 600 yd Slow Fire Prone - 2 sighters + 20 shots for record 22 minutes block time. Match 5. Slow Fire Aggregate (Matches 1 and 4) Match 6. Rapid Fire Aggregate (Matches 2 and 3) Match 7. Aggregate of Matches 1-4

Sunday March 17	EIC MATCH (50 Shots, no sighters) 7:30 Registration Closes 8:00 Firing Begins Stage 1. 200 yd Slow Fire Offhand 10 shots for record, 10 minutes. Stage 2. 200 yd Rapid Fire Sitting 10 shots for record 60 seconds. Stage 3. 300 yd Rapid Fire Prone 10 shots for record 70 seconds. Stage 4. 600 yd Slow Fire Prone 20 shots for record 20 minutes. Match 8 – Aggregate of stages 1-4		
Eligibility Entries	Match is open Range Capacity is 60 shooters. Advance entries will be given preference. There will be no rain-delay dates for these matches. Pre-registration fees will be returned in the case of match cancellation. All fees will be returned if you cancel via email or phone by 6:00 PM on Wed, March 16. Registration closes at 7:30 AM the day of the match. YOU ARE NOT REGISTERED UNTIL ENTRY FEES ARE RECEIVED. All registration is via E-Registration. Payment is via credit card only. Except Team Match that will be paid on the day of the match. See the end of the match program a link to the E-Registration		
Registration	All registrations are via E-Registration. REGISTRATION LINK Credit card payment is required unless special arrangements are made with the Match Director		
Entry Fees 4-Person Team	Adult \$40/Team (Do not prepay Team Entry Fees)	Full Time College \$40/Team (Do not Prepay Team Entry Fees)	Junior <21 years of age \$40/Team (Do not Prepay Team Entry Fees)
Regional EIC	\$50 \$25	\$35 \$25	\$10 \$15
Late Fee Challenges/Protests	\$20 – For any registrations entered after Monday April 10 A fee of \$3 will be charged for each challenge, which will be returned if the challenge is met. All competitors are advised to check their posted scores after the completion of a match		
Rules	Current CMP rules will govern. Competitors are responsible for the knowing the contents of all current rules. Competitors will score, work target pits, and assist range personnel as required. The match director reserves the right to modify the course of fire and/or pit rotations based on the number of shooters, weather, and range conditions.		
Chamber Flags	An Empty Chamber Indicator (ECI) is required to be inserted while on Greenwood Gun Club property except during the preparation period or actual firing (rule 10.1.1). Upon firing the last shot the ECI must be reinserted, and the magazine removed before the competitor gets out of firing position. The rifle must be removed from the firing line with an ECI in place. ECI's are available for purchase SR at 200 yards, SR-3 at 300 yards, MR-1 at 600 yards		
Targets Scoring	All firing will be on electronic targets. Competitors' must bring smart phone, tablet or other device to allow accessing the Electronic Scoring		

Electronic Targets	Electronic targets will be used for all matches. Electronic target use will comply with 9 th edition of the CMP Games Rifle and Pistol rules for Team Matches and Regional Matches with the exception that no secondary backer will be provided. In the case of a missed rapid-fire shot, rule 9.6.3 g will be employed. EIC Match Electronic Target use will comply with CMP High Power Rifle Rules – 25 th edition.
Rifles	<p>No Muzzle Breaks allowed.</p> <ul style="list-style-type: none"> • CMP Match Rifle (rules 4.1.5 - Matches 1-7, not allowed for Match 8 (EIC MATCH). Match rifles with optical sights will compete with match rifles with metallic sights and will be eligible for match and place awards. • Service Rifle - Rules 4.1... - Matches 1-8
Ammunition	No bullet with a diameter greater than 308 inch will be allowed. 55 grain .223 is not allowed at 600 yards. Tracer, incendiaries, armor piercing ammo is not permitted. Ammunition must safe. Bullets must remain supersonic at the target and the match director will have right to remove the competitor/ammunition from the line if the bullet is not supersonic. Any ammo that repeatedly blows primers or splits cases will be ruled defective or unsafe and the competitor/ammunition will be removed from the firing line. Any competitor that cannot stay on target will be removed from the firing line. The match director can remove any competitor from the firing line if he rules the rifle, ammo or competitor is unsafe.
Awards:	Awards will be given for placing in each category (Match Rifle and Service Rifle) and class. There must be 3 or more entries in a class/category to establish a class/category. If there are fewer than 3 entries in a category (service rifle or match rifle) they will be combined with the other category in the same class. If there are still fewer than 3 entries after combining both categories in a class, there will be no category awards in that class. All competitors will be moved back to their respective categories and combined with the next higher class, until a minimum of 3 competitors is achieved in the combined class. Combining of classes will start at the lowest class that does not have enough entries to establish that class. If the Master Class has insufficient entries to establish a class, it shall be combined upward into the HM class. The HM Class cannot be combined downward to any other established class.

Award Schedule	<p>Individual Matches 1, 2, 3 and 4</p> <p>\$10 – Winner</p> <p>\$10 -1st in Class with minimum of 4 shooters</p> <p>\$8 - 2nd in Class with minimum of 7 shooters</p> <p>\$6 - 3Rd in Class with minimum of 10 shooters</p> <p>Match 5 and 6 Slow Fire Agg and Rapid Fire Agg</p> <p>\$15 – Winner with minimum of 10 shooters</p> <p>\$10 - 2nd SF/RF Agg with minimum of 20 shooters</p> <p>\$5 - 3rd SF/RF Agg with minimum of 30 shooters</p> <p>Match 7 Over all Agg</p> <p>\$20 – Winner</p> <p>\$15 -1st in Class with minimum of 4 shooters</p> <p>\$12 - 2nd in Class with minimum of 7 shooters</p> <p>\$10 - 3Rd in Class with minimum of 10 shooters</p> <p>Match 8 (EIC Match)</p> <p>CMP will issue medals and award EIC Points</p> <p>Match 9 (Team Match)</p> <p>1st – 25% of Team Entry fees</p> <p>2nd – 15% of Team Entry Fees</p> <p>3rd – 10% of Team Entry Fees</p>
Hotels	<p>Closest Hotel to range is LaQuinta in Angleton.</p> <p>There are numerous hotels available in Lake Jackson and Angleton.</p>
Coaching	<p>Coaching is allowed in Team Matches only and will not be allowed in any other match. Any coaching during the EIC match will be grounds for disqualification.</p>
Challenge Period	<p>The challenge period will be 30 minutes after the completion of each match. All awards and scores are tentative until publication of the official match bulletin. A jury will resolve protests.</p>